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# American Public University System

*The Ultimate Advantage is an Educated Mind*

**School of Health Sciences**

**ESPT499**

**Seminar in Esports**

**3 Credit Hours**

**Length of Course: 8 weeks**

**Prerequisite: None**

## Instructor Information

***Please refer to the Syllabus tab for your instructor's contact information and biography.***

## Course Description (Catalog)

This senior capstone class is the final course in the degree sequence for students majoring in Esports. Students will review, assess, and then apply many of the concepts they have researched during undergraduate studies through the analysis and application of optimal solutions to the problems presented. Real-life, hands-on tools for career exploration will also be examined through lively discussions, including an investigation of the job market in esports, as well as how to properly network and prepare for a job interview.

## Course Scope

This course is designed to serve as the capstone class for the degree. This final course will help to prepare students for taking the next step into the professional world. Concepts assessed in this course will culminate from the program objectives and core courses throughout the BS in Esports curriculum.

*(Note to students: The course materials, assignments, learning outcomes, and expectations in this upper level undergraduate course assume that the student has completed all lower level general education and career planning course work necessary to develop research, writing, and critical thinking skills. Students who have not fulfilled all general education requirements through courses or awarded transfer credit should strongly consider completing these requirements prior to registering for this course).*

## Course Learning Objectives

After successfully completing this course, students will be able to:

- Demonstrate an understanding of concepts related to success in the esports industry
- Apply theoretical knowledge to address contemporary esports issues
- Analyze esports career opportunities
- Create a portfolio for applying for an esports position

### Course Delivery Method

This course delivered via distance learning will enable students to complete academic work in a flexible manner, completely online. Course materials and access to an online learning management system will be made available to each student. Online assignments are due weekly as noted on the course outline and can include Forum questions and written assignments. Assigned faculty will support the students throughout this eight-week course.

### Course Materials

**All course materials will be OER's.**

- Resources: Esports Observer Subscription

### Academic Writing Requirements:

The School of Health Sciences requires use of APA format and style and all students are encouraged to have a current copy of the *APA Publication Manual*. All written assignments are to be submitted in APA format style unless otherwise noted in the assignment directions.

### Web Sites

In addition to the required course texts, the following public domain web sites are useful. Please abide by the university's academic honesty policy when using Internet sources as well.

### Evaluation Procedures

**Learning Assessments include:**

Discussions	40%
Assessments	60%
Total	100%